

Reining Pattern Instructions.

- 1. Walk or Trot to center of arena
- 2. 2 turns/spins to right and 2 turns/spins to the left
- 3. Lope smaller circle to left then switch leads to smaller circle to right
- 4. Increase speed for larger circle to the left then switch leads to larger circle to the right
- 5. Complete larger circle into a swing to the right side of arena past center and do a stop and rollback
- 6. Lope to past center of left side of arena past center and stop
- 7. Let stop settle and then back at least four steps

The Outside Arena Perimeter Obstacles.

- 1. Dismount and lift all four feet
- 2. Load and Unload into a trailer
- 3. Drag a log around a barrel
- 4. Cross a bridge
- 5. Open a gate
- 6. Cross a Log

Task	Max Pts
Dismount and lift all four feet	10
Load and Unload into a trailer	10
Drag a log around a barrel	10
Cross a bridge	10
Open a gate	10
Cross a log	10
Turns/Spins	10
Figure 8—Control and Lead Changes	10
Loping Stop and Rollback	10
Final Stop and Backing	10
Total Points	100

